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Name of the	Course	Name of the	Activities with direct	Year of
Course	Code	Program	bearing on	introduction
			Employability/	
			Entrepreneurship/	
			Skill development	
Practical -I:	PCS108	M.Sc.	Employability:	2021-22
Web		Computer	Exercise to create a	
Development		Science	webpage using	
Using HTML			hyperlink, frameset,	
			tables, forms, Styling	
			with CSS through	
			practice in computer	
			laboratory, so that the	
			student can be able to	
			develop creative	
			website designing	
			skills.	
Practical -II:	PCS212	M.Sc.	Employability;	2021-22
Programming		Computer	Employability & Skill	
Using C		Science	Development:	
			Practicing for Drawing	
			the flowchart, writing	
			algorithm, Coding	
			techniques, debugging,	
			code review through	
			practice in computer	
			laboratory, based on	
			this activity the student	
			can become a	
			programmer	
Data Structures	CS323	M.Sc.	Employability:	2022-23
and Algorithms		Computer	Learning the	
Using C		Science	functionalities of	
			stack, queue, tree,	
			graph techniques	
			through practice in	
			computer laboratory,	

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			based on these the students can face the interview and also they can become a Data architect.	
Practical -III: Data Structures And Algorithms Using C	PCS309	M.Sc. Computer Science	Employability: Exercise to create a functionalities of stack, queue, tree, graph techniques through practice in computer laboratory, based on these the students can face the interview and also they can become a Data architect.	2022-23
Relational Database Management Systems	CS423	M.Sc. Computer Science	Employability: Practice for writing queries on commands, constrains, and normalization concepts through practice in computer laboratory. Based on these activities they can become a Database designer and Database admin.	2022-23
Practical -IV: Relational Database Management Systems	PCS412	M.Sc. Computer Science	Employability: Exercise to create queries on commands, constrains, and normalization concepts through practice in computer laboratory. Based on these activities they can become a Database designer and Database admin.	2022-23

Programming	CS534	M.Sc.	Employability :	2022-23
Using Java		Computer	Practice for creating	
		Science	simple application	
			with use of Java	
			applets and threading	
			concepts through	
			practice in computer	
			laboratory, so that the	
			students can become a	
			programmer.	
Linux and Shell	CS535	M.Sc.	Employability :	2020-21
Programming		Computer	Learning the Unix	
		Science	command like file	
			management, disc	
			management, security	
			on files,	
			communication	
			oriented, process	
			oriented commands	
			and shell scripting	
			through practice in	
			computer laboratory,	
			so that the students	
			can become a system	
			admin and system side	
			programmer.	
Programming	CS536	M.Sc.	Employability :	2020-21
Using PHP		Computer	Learning the server	
		Science	side scripting with	
			help of PHP through	
			practice in computer	
			laboratory, so that the	
			student can become a	
			web page designer.	
Operating	CS537	M.Sc.	Employability :	2020-21
Systems		Computer	Learning the OS	
		Science	concepts like	
			fragmentation, paging,	
			swapping, deadlock,	
			semaphore and CPU	
			scheduling algorithms	
			through practice in	
			computer laboratory,	
			so that the students can	

Software Engineering	CS538	M.Sc. Computer Science	become a system admin. Employability: Practice the SDLC life cycle activities through assignment writing, problem solving and seminar and also applying the SDLC concept to the project to create software on his/her own. So that the students can become a	2020-21
Practical -V :Programming Using Java	PCS512	M.Sc. Computer Science	Employability: Creating simple application with use of Java applets and threading concepts through practice in computer laboratory, so that the students can become a programmer.	2020-21
Practical -VI :Linux and Shell Programming	PCS513	M.Sc. Computer Science	Employability: Creating simple application with use of Linux and Microprocessor concepts through practice in computer laboratory, so that the students can become a programmer.	2020-21
Practical -VII :Programming Using PHP	PCS514	M.Sc. Computer Science	Employability: Exercise to create the small web application with html and php through practice in computer laboratory, so that the students can develop the web designing skills.	2020-21

Mobile Apps –	CS629	M.Sc.	Employability:	2020-21
Android Development		Computer Science	Learning the android life cycle, layers, SDK, android common control and database operations through demonstration, so that the students can become an Android Mobile Application developer.	
Web Development Using XML	CS628	M.Sc. Computer Science	Employability: Learning the xml self descriptive tags, DTD validation, Schema validation, XSLT and web services through assignment writing, and practice in computer laboratory, so that the students can become a web services developer.	2020-21
Programming Using Python	CS630	M.Sc. Computer Science	Employability: Creating simple application with use of Python concepts through practice in Assignment and Computer laboratory, so that the students can become a programmer.	2020-21
Microprocessor and its Applications	CS629	M.Sc. Computer Science	Employability: Learning the registers, instruction set and machine code, so the students can understand the assembly level language programming concepts through assignment writing, problem solving, seminar and demonstration of assembly programs	2020-21

			using Emulator- Software. So that the students can become an embedded tool developer.	
Elective II :Computer Networks	CS631	M.Sc. Computer Science	Employability: Wired and wireless medium, different protocols, types of network through assignment writing, problem solving and seminar, so that the students can become a network technician, network supervisor and network admin.	2020-21
Practical - VIII: Microprocessor and its Applications	PCS623	M.Sc. Computer Science	Employability: Exercise to create the small mobile application with XML and Java through practice in computer laboratory, so that the students can develop the skills.	2020-21
Practical -IX :Programming Using Python	PCS624	M.Sc. Computer Science	Employability: Creating simple application with use of Python concepts through practice in computer laboratory, so that the students can become a programmer.	2020-21
Practical -VI :Web Development Using XML	PCS625	M.Sc. Computer Science	Employability: Exercise to create the xml document with embedded to, DTD, Schema and XSLT to validate the xml documents through practice in computer laboratory, so that the students can develop	2020-21

			the web service oriented skill.	
Project Work	PCS626J	M.Sc. Computer Science	Employability: Practice for creating different types of application like desktop application (C, Java), web application (HTML,PHP,JSP,.net), games software, network applications through creating an artefacts, LAB practice, discussion with the project supervisor, and reviews. Based on these activities the students can start their own software development centre and can become as a freelance software designer.	2020-21