Name of the Course	Course Code	Name of the Program	Activities with direct bearing on Employability/ Entrepreneurship/ Skill development	Year of introduction
Software Engineering	CS422	B.Sc. Computer Science	**Entrepreneurship :** Practice the SDLC life cycle activities through assignment writing, problem solving and seminar and also applying the SDLC concept to the project to create software on his/her own. So that the students can become a software designer.	2022-23
Project Work	PCS626J	B.Sc. Computer Science	**Entrepreneurship :** Practice for creating different types of application like desktop application (C, Java), web application (HTML,PHP,JSP,.net), games software, network applications through creating an artefacts, LAB practice, discussion with the project supervisor , and reviews. Based on these activities the	2020-21

			students can start their own software development centre and can become as a freelance software designer.	